## **Adobe Fireworks – Animated Knights Web Banner**

- First view the sample animation that I made by clicking here: <u>http://msrikli.weebly.com/uploads/2/5/5/4/25546329/knights\_animated\_banner1.gif</u>
- Canvas size: 800 by 150 canvas color doesn't matter because you will customize it in the next step
- Canvas design/background use one of the following:
  - a downloaded black, silver or white pattern from Google (file > import after saving)
  - o black/silver/white canvas
  - $\circ~$  gradient or texture fill using these colors
- The steps below walk you through how to create an animation that types out: Go Knights!

   make the text fairly large, but leave some room at the top and bottom of the text to add an animated graphic later.
  - Choose a "thicker" font style
  - The fill of the letters should be either black/silver/white, outside stroke should be one of the other 3 complementary colors

TO MAKE THE TEXT APPEAR AS THOUGH IT IS TYPING:

- 1. Make sure you can see your States Panel (Window > States)
- 2. State 1:
  - Type the 'G', format the text (size, color, font style)
  - Add a <u>noticeable filter</u> (the + sign) to the text (filters only show up when the black selection arrow is activated – Photoshop Live Effects is easiest)
  - Add a <u>border to the background/rectangle</u>, something other than a solid stroke! There are many stroke styles to choose from
  - Duplicate State 1
- 3. State 2:
  - With your black selection arrow, copy/paste your 'G' (it will place the copy on top of the original G) – move the copy over and use the text tool to type the 'O'
    - Make this letter look <u>different</u> either change either the text color, stroke color, or other effect color/type)
  - Duplicate State 2

- 4. State 3:
  - With your black selection arrow, copy/paste your 'O' move the copy over and use the text tool to type the 'K'
    - Make this letter look different either change either the text color, stroke color, or other effect color/type)
  - Pick a <u>different rectangle/background stroke color</u> for this state (something different from States 1 & 2)
  - <u>Play your animation</u> to make sure everything looks right so far (besides speed)
  - Duplicate State 3
- 5. State 4:
  - Copy/paste your 'K' move the copy over and use the text tool to type the 'N'
    - Make this letter look different either change either the text color or stroke color, or other effect color/type)
  - Duplicate State 4
- 6. State 5:
  - Copy/paste your 'N'- move the copy over and use the text tool to type the 'l'
    - Make this letter look different either change either the text color or stroke color, or other effect color/type)
  - Pick a <u>different rectangle/background stroke color</u> (something different from States 3 & 4)
  - Duplicate State 5
- 7. State 6:
  - Copy/paste your 'l' move the copy over and use the text tool to type the 'G'
    - Make this letter look different either change either the text color or stroke color, or other effect color/type)
  - Duplicate State 6
- 8. State 7:
  - Copy/paste your 'G' move the copy over and use the text tool to type the 'H'
    - Make this letter look different either change either the text color or stroke color, or other effect color/type)

- Pick a <u>different rectangle/background stroke color</u> (something different from States 5 & 6)
- Duplicate State 7
- 9. State 8:
  - Copy/paste your 'H' move the copy over and use the text tool to type the 'T'
    - Make this letter look different either change either the text color or stroke color, or other effect color/type)
  - Duplicate State 8
- 10. State 9:
  - Copy/paste your 'T' move the copy over and use the text tool to type the 'S'
    - Make this letter look different either change either the text color or stroke color, or other effect color/type)
  - Pick a <u>different rectangle/background stroke color</u> (something different from States 7 & 8)
  - Duplicate State 9
- 11. State 10:
  - Copy/paste your 'S' move the copy over and use the text tool to type the '!'
    - Make this letter look different either change either the text color or stroke color, or other effect color/type)
- 12. Play your animation to make sure everything looks right. If something got off, you'll have to go back to each state that the letter is on and fix each state

## **GRAPHIC ANIMATION**

- Now you will go back through each state and <u>add an animated shape or graphic</u>. (I used a yellow glowing star).
  - Start on State 1 and add your graphic somewhere
  - $\circ$  On each state after that, continue to move your graphic to a different spot
- <u>Adjust the speed</u> for the entire animation to an appropriate viewing speed remember if you want to change all of the states at the same time, first click on State 1, then hold down the Shift key and click on the last state. Right Click > Properties. The higher the number, the slower the animation will be.

## LOGO TO APPEAR AT END

- Duplicate State 10
- Import a Knights Logo (find one on Google)
- Make it "hold" on stage for a full second so that it stays on longer than everything else. 100/100 should be good, unless you want to hold a bit longer then you could try 125 or something.

## SAVING / EXPORTING

- 1. First save this as a Fireworks file (PNG), in case you need to come back and edit it later
- Then, to turn in for grading, in the top right corner, under the "Optimize" tab, change the type to "Animated GIF Websnap 128". Then go to File > Export. Under the Export options, choose <u>HTML and Images</u>. Save it as "Animated Banner" to your Ready to Grade folder.